Student directions *Under Pressure*:

http://phet.colorado.edu

Learning Goals: Students will be able to qualitatively:

- 1. Investigate how pressure changes in air and water.
- 2. Discover how you can change pressure.
- 3. Predict pressure in a variety of situations

Directions:

- 1. Explore the simulation to find out how pressure changes in air and water.
- 2. Describe your findings and include specific data from your explorations to support your ideas.
- 3. Test your ideas by predicting what the air pressure would be 2 meters above sea level and 2 meters under water.
 - a. Use the sim to check and then make corrections to your ideas if necessary.
 - b. How would your values compare if the pool of water was in Denver (The "Mile High" city)?
 - c. How does the shape of the pool affect your values?
- 4. Discover how you can change pressure in the simulation.
 - a. Describe your findings and include specific examples.
 - b. Check to see how your answers to #3 change as you change the things that affect pressure. Describe qualitatively
 - c. Are there things that could affect pressure that were not included in the sim? Cite references for your ideas.
- 5. Prepare for clicker questions that will give specific situations by testing a variety of situations.

Find this and other activities on the PhET site at https://phet.colorado.edu/en/teaching-resources/browse-activities